

# NICK <u>Romanowski</u>

motion designer & visual communicator

Motion, graphic, and multimedia designer with an interest in themed entertainment design and utilizing technology and media to tell stories. Motivated, often self-taught, and eager to acquire whatever skills are needed to complete a project.

www.romanowski.design • nick@romanowski.design

#### education

#### **The Ohio State University**

Aug. 2017 - May 2021

BSD in Visual Communication Design with Honors in the Arts Studio Art Minor: Art & Technology

## professional experience

#### **Motion & Graphic Designer**

May 2019 - Present

KinoPicz American Studio

- Animated and illustrated 2D and 3D motion pieces for clients working on both fully animated compositions as well as segments and overlays for live action content
- Developed and managed client brands through creative and visual asset creation branding, social media content, animated media, ads, signage, print pieces, iconography

### **Motion & Visual Designer**

Sep. 2018 - Mar. 2021

**TEDxOhioStateUniversity** 

- Created graphic and motion designs that developed and supported a yearly theme and story
- Collaborated extensively with outside vendors on media and stage design and execution, as well as video production companies for live-streaming or filming of events
- Served as director of design from Mar. 2020 Mar. 2021, developing tone, intent, and vision for projects and events while managing a team of designers working across different event brands and ensuring consistency across mediums and platforms

#### **Graphic Design Intern**

June 2018 - May 2019

The Ohio State University

 Assisted with the creation of, and independently created: graphics, animations, decks, and more for University Marketing and several university departments and offices

## skills & software

After Effects, Illustrator, Photoshop, InDesign, Microsoft Suite, Blender, Maya, HTML, Arduino / Java, Creative Direction, Art Direction, 3D Modeling, Vector Illustration, Show Design, Typography